

Asset Installation Guide

For adding BLLW Equipment to Scenarios



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All Photos by the author Unless noted

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Keystone Legends® Series Installation

Adding your new models to Rail Simulator or Railworks (photos of Rail Simulator US version)

1. Begin by opening Rail Simulator Developer Edition. Either when its done counting down, or beforehand, please click the play game button.
2. Before long, it should come up to the menu shown in Figure 1 below. At this point, please click on the routes button (outlined in gold below).



Figure 1

* **NOTE:** The same technique will work for any route. For this tutorial though, we will be using the default US route: Barstow to San Bernardino.

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3. Now you should be at a menu showing your routes listing. As per figure 2 below, please click on the route you're going to add these cars to.

4. Next, click the scenario button (outlined in gold below)



Figure 2

* **NOTE:** The same technique will work for any route. For this tutorial though, we will be using the default US route: Barstow to San Bernardino.

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5. You'll now want to select the scenario being edited

6. Now click edit.



Figure 3

* **NOTE:** The same technique will work for any route. For this tutorial though, we will be using the default US route: Barstow to San Bernardino.

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7. When the editor loads, you'll want to click on the Object Set Filter as shown.



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8. Next, Click on both, the Keystone Legends, and one below it to activate your new Keystone Legends Series addons. If there is now a green checkmark, you're ready to proceed to the next step.



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Keystone Legends® H21a Coal Hopper Series

9. With both, the Keystone Legends, and Keystone Legends Bonus Checked off, scroll through your left menu again. Any of the Keystone Legends series items you have installed will now be visible

10. Select any of your new Keystone Legends Series items and place them on the tracks. Be sure to place an engine at the head end, add an engineer, and you're set.

11. When you're done, make sure to hit the arrow to Save. Enjoy your new Addon.
(NOTE: For Step 11, please go back a page)



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Standard Series Installation

Adding your new models to Rail Simulator or Railworks (photos of Railworks Install)

(All photos in this section by Deonte Temple unless otherwise noted)

1. Begin by opening Rail Simulator Developer Edition. Either when its done counting down, or beforehand, please click the play game button.
2. Before long, it should come up to the menu shown in Figure 1 below. At this point, please click on the routes button (outlined in gold below).

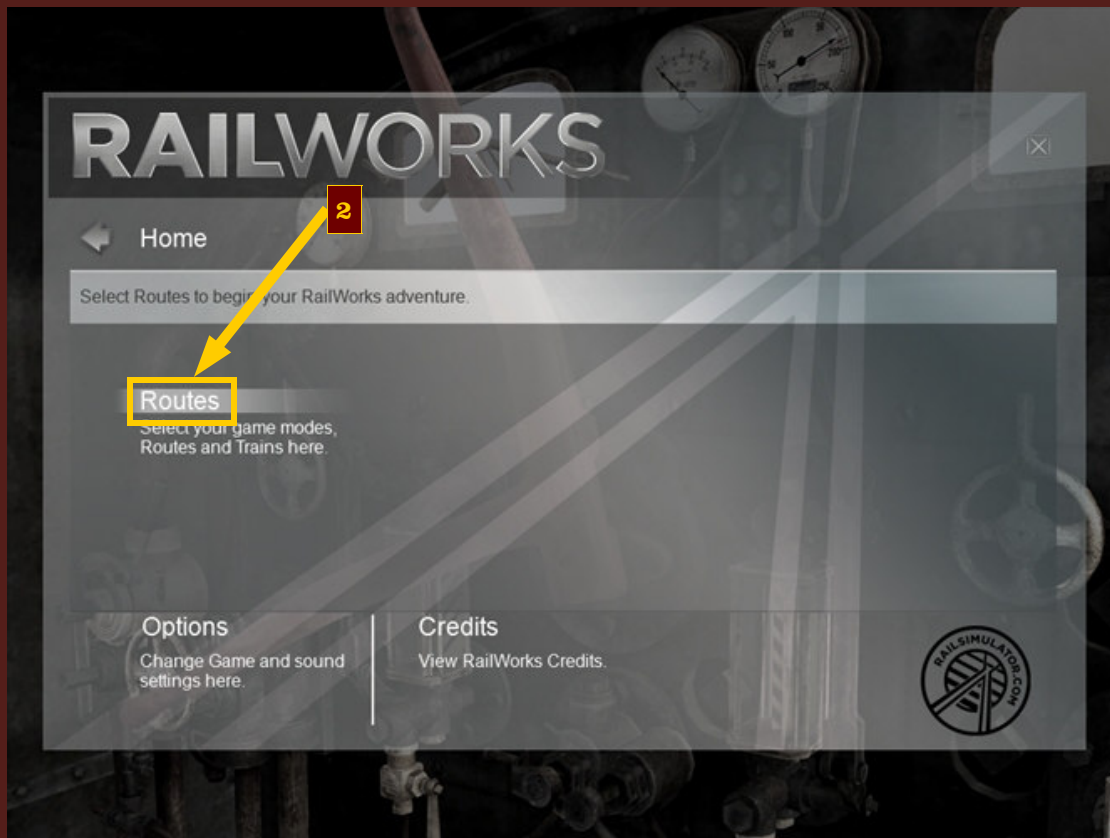


Figure 1

* **NOTE:** The same technique will work for any route. For this tutorial though, we will be using the default US route: Castlerock Railroad.

Keystone Legends® Series Installation

3. Now you should be at a menu showing your routes listing. As per figure 2 below, please click on the route you're going to add these cars to.

4. Next, click the scenario button (outlined in gold below)

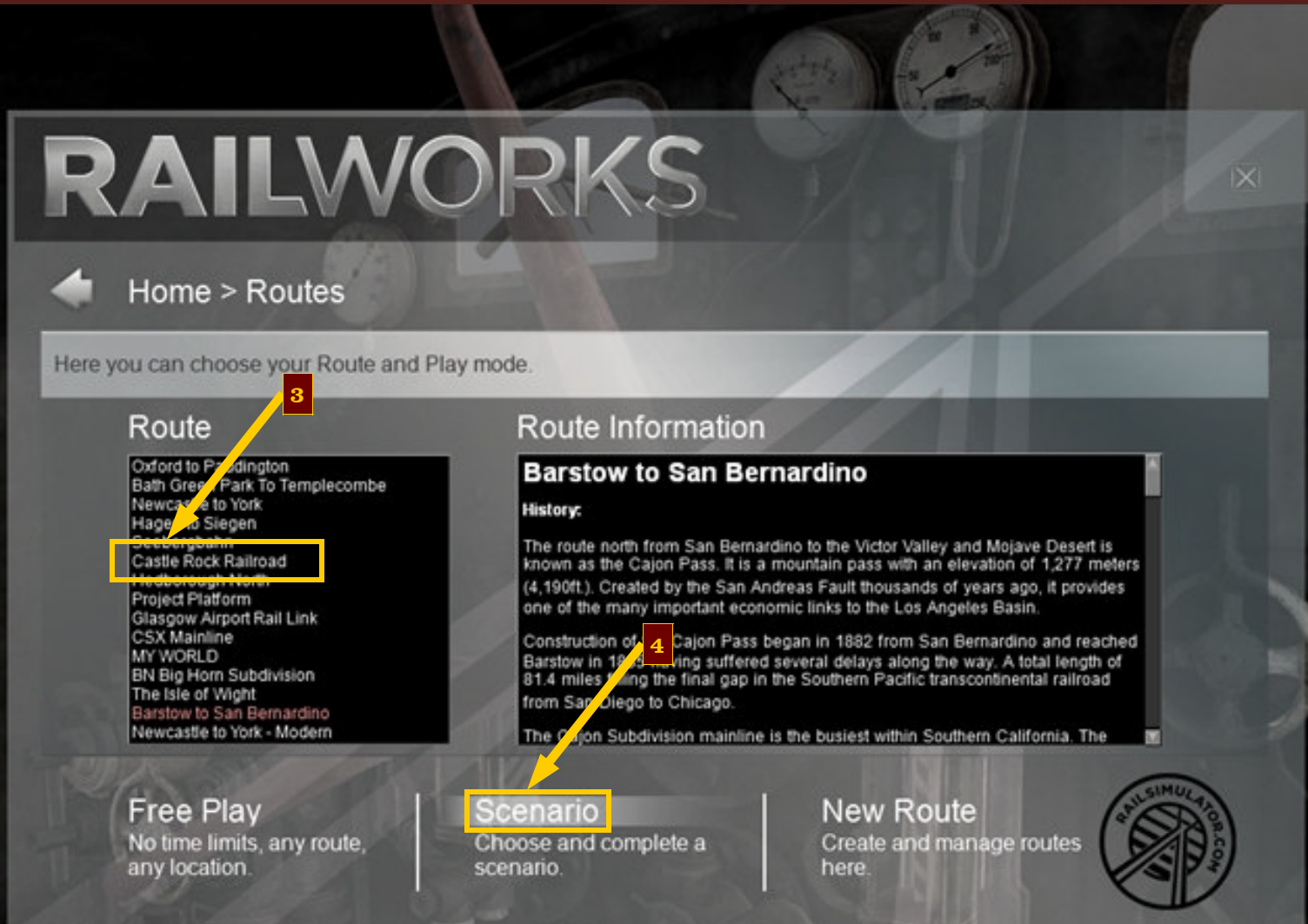


Figure 2

* **NOTE:** The same technique will work for any route. For this tutorial though, we will be using the default US route: Castlerock Railroad.

Keystone Legends® Series Installation

5. You'll now want to select the scenario being edited

6. Now click edit.

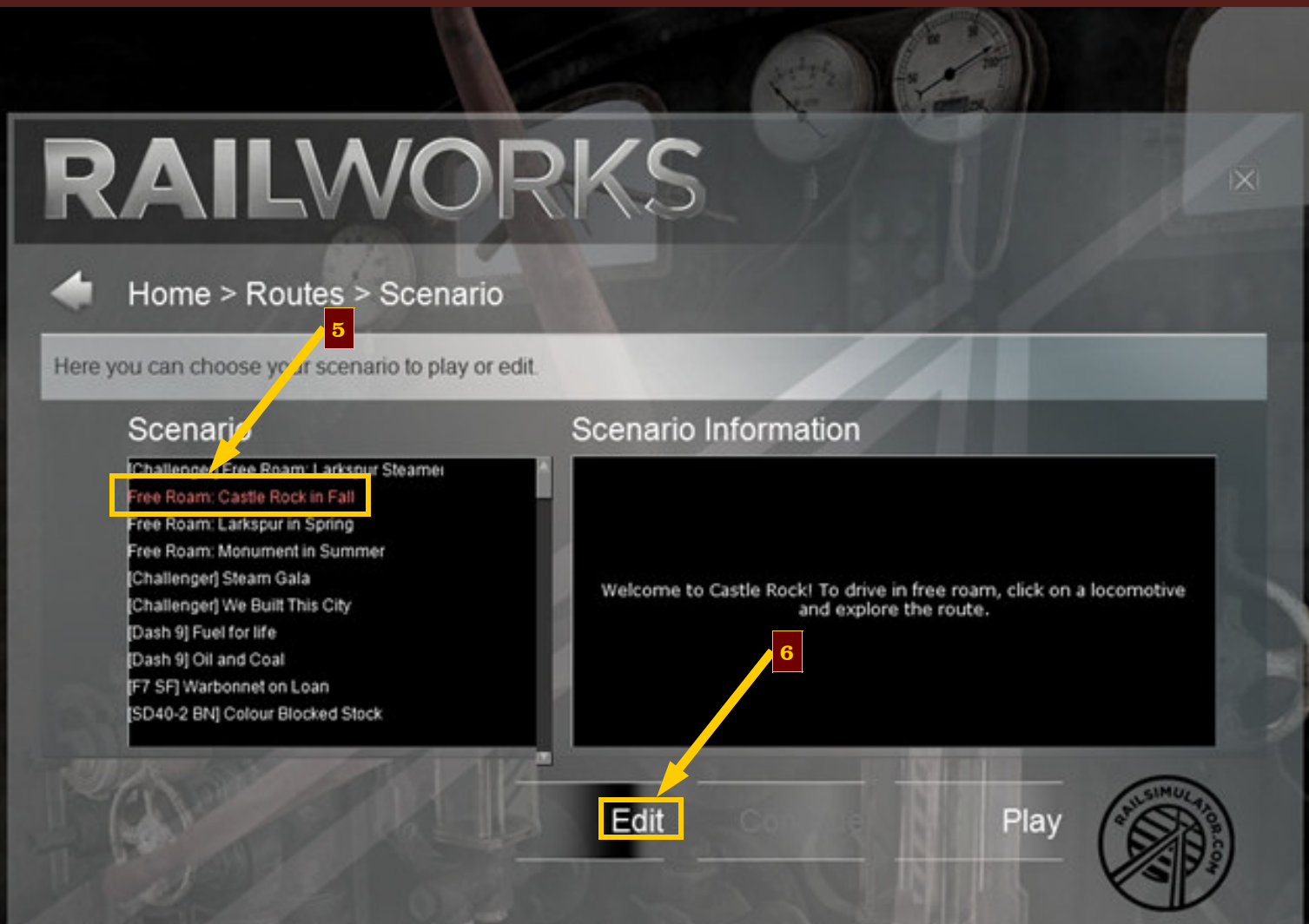


Figure 3

* **NOTE:** The same technique will work for any route. For this tutorial though, we will be using the default US route: Castlerock Railroad.

Keystone Legends® Series Installation

7. When the editor loads, you'll want to click on the Object Set Filter as shown.



*** NOTE: The same technique will work for any route. For this tutorial though, we will be using the default US route: Castlerock Railroad.**

Keystone Legends® Series Installation

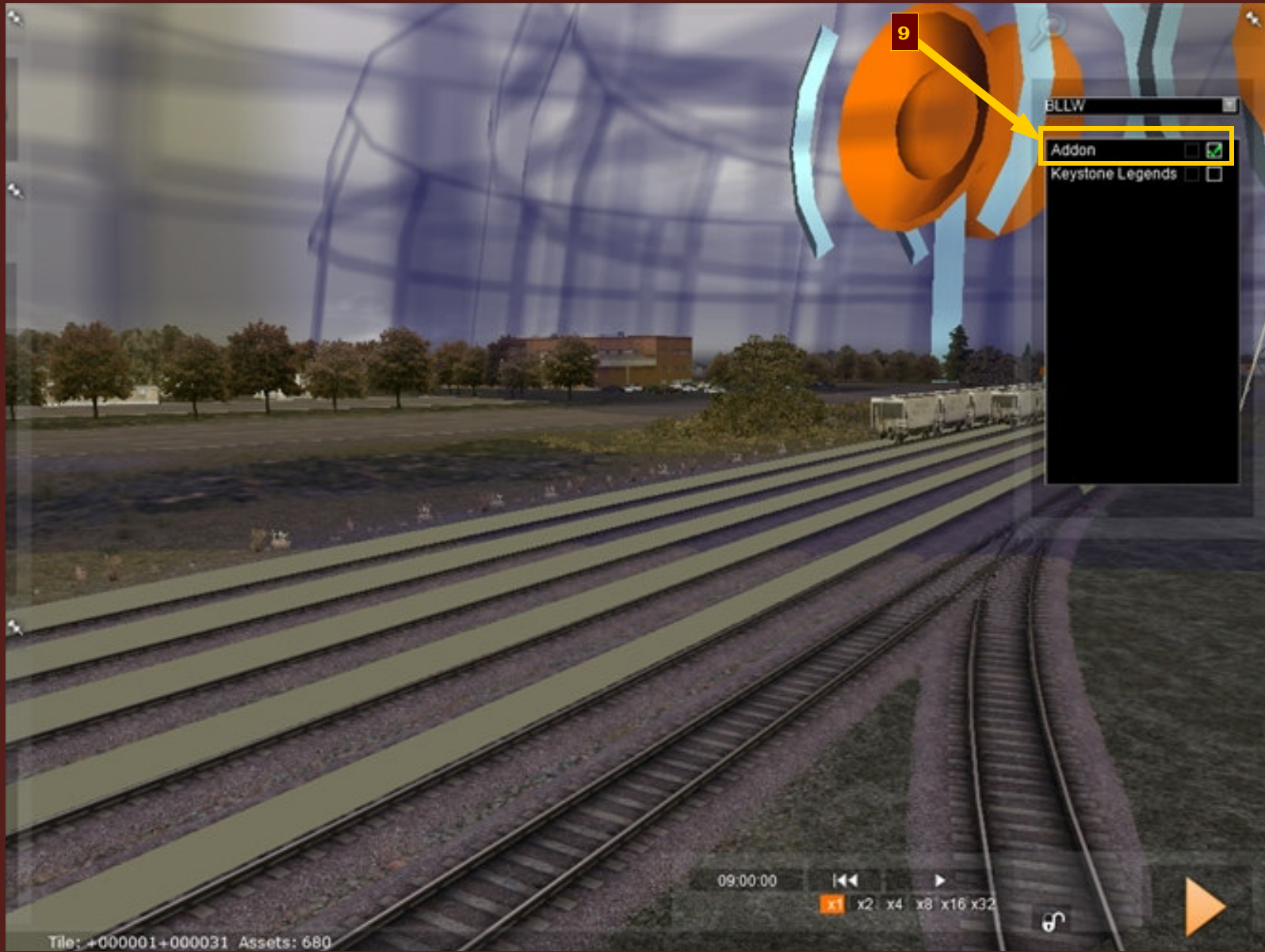
8. Once the object set filter pulls up at left, select BLLW.



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9. Now that you've selected BLLW, you'll want to select "Addon." (In the future, passenger equipment in this series will be moved into the Pullman Series)



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10. Now that you have the filter set, BLLW 6-3s should begin listing in your available rolling stock list. Here we can see both, the New York Central and Pennsylvania Railroad Packs in service



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11. To Place a car, simply select the car in the listing, and carry it with the mouse onto your right of way. PRR Monument Square is being used as an example here



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Here we can see PRR Moument Square has been dragged and dropped onto the track for use in the next scenario.



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With all your cars placed on the tracks, please be sure to place an engine at the head end, add an engineer, and you're set.

When you're done, make sure to hit the arrow to Save. Enjoy your new addition.



*** NOTE: The same technique will work for any route. For this tutorial though, we will be using the default US route: Castlerock Railroad.**